

Atoms And Molecules



Methodological Steps

Create the teaching/learning unit in your virtual learning environment (e.g. [Google Classroom](#)) on the history of the atom theory.

Start with some icebreaker activities, like watching a short video, to attract the attention of the students and to motivate learners towards the specific topic; the aim is to make them curious about it, hence take some time to choose the right one from [YouTube](#) or [TedED](#) (or other sources [here](#)).

Assign to the students a text document for individual reading or a podcast, helpful for SEN students, through an online platform such as [Spreaker](#) or [Spotify](#).

Help students to simply recap, even orally, the content. If they are used to it, you may ask them to create a mind map with a tool like [iMindMap](#), or ask them to create a timeline about the history of the discoveries and evolution of the atom theory using an interactive picture online tool like [Thinglink](#) or [Genially](#), that permit to create multimedia timelines.

Ask them to write down 5 questions based on the content you have assigned; the questions are to be used in a [Kahoot](#) as a formative assessment to check the understanding of the topic. Play the [Kahoot](#) in the class group and help the students to revise the content.

Practical activity: ask the students to use an online simulator for chemistry like [Phet simulations](#). Show it to the students (10 minutes) and then ask them to use it by themselves.

Prepare a [Padlet](#) by asking for comments from the students around the experiment held in the simulator. Guide students in a self-assessment session to check if they need further materials or revision.

Share with students the evaluation criteria using the [Classroom grid](#).

Use a different tool to prepare a summative test (make sure to offer a variety of items, ranging from T/F, multiple-choice, gap filling, short answers,...), like [Socrative](#) for example.

Give feedback to the students.

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Skills Assessment

This activity develops both **knowledge** and **skills**, the knowledge is subject specific, but the skills are cross-curricular, especially the digital ones.

There is a good variety of activities assessing the flow of the unit, from formative to summative.

The simulator is aimed at giving the students the possibility to have an idea of a practical experience, though in a digital form.



Communication

This activity offers both **synchronous communication** (online meetings to build up knowledge and skills) where students and teachers collaborate, and **asynchronous communication** (both for individual work and peer-work) where students have the space to recollect the steps along their teaching/learning path.



Subject(s) : Scientific subjects



Age of students : 15 - 16 years old



Duration : 2- 4 weeks



Learning resources : Digital texts



Tests : Written online test



Tools: Environment, Learning objects, Multimedia editors, Presentations, Podcast, Questions



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Filling  the gap

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